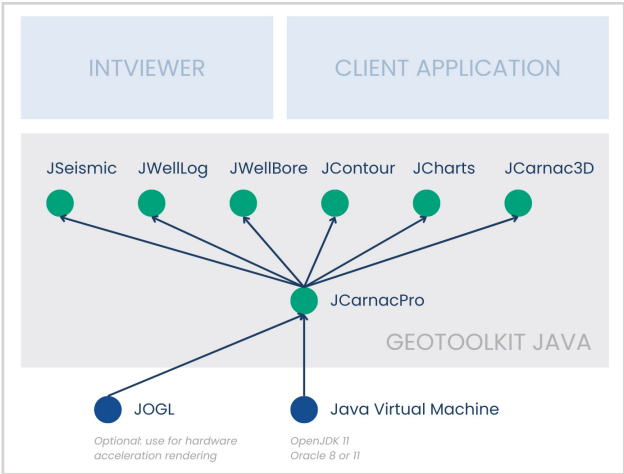


GeoToolkit Java 3.9

Features and Architecture Overview



GeoToolkit Architecture

E&P Libraries and Widgets

WellLog		Seismic	Schematics	3D	Contour
WellLog Visuals	Headers	View	Display Features	Display Features	Display Features
Log curve	Curve	Seismic widget	Linear or compressed	Grid	Isolines with labels
Symbol curve	Fill	Seismic widget with trace header table	Vertical or deviated	Point set with multiple attributes	Isolines smoothing
Square log curve	Lithology histogram	Multiple trace header axes	Labeling and annotations	Triangulated surfaces with attribute	Major-minor isolines intervals
Gradient curve	Track	Support multiple seismic in same view (can be used for side-by-side comparison)	Lithology in schematic	Polyline with attribute	Colormap-based fill
Fill between two curves or base line	Collapsed		Multiple axis (e.g.: TVD & MD)	Graph with node attributes	Faults
Gradient fill	Custom/3rd-party header		Options to integrate with your own schematics elements library (SVG)	Simple shapes (cube, sphere, cylinder, ...)	
Pattern fill	View	Display Features		Text	Formats
Positive/Negative fill	View to visualize one or several tracks	Wiggles	Reservoir	Animations	Regular rectangular grid
Reflectivity curve	Vertical or horizontal view	Positive/Negative fill	Features	Picking support for picked value	Arbitrary triangular grid
Marker (tops)	Supported deviated tracks	Variable density with custom color map	IJK Reservoir rendering support	Split view	
Lithology	Support for interactive tools	Trace headers	Properties, multi properties, and 4D properties support	Charts (pie, bar, histogram)	Generic
Label	Time- or depth-based data	Decimation and clipping	Unstructured reservoir rendering support	Button anchored with 3D space	Supported Platform
Array log	Customizable track position (suitable for multi-well correlation)	Vertical or horizontal view		Utility nodes (progress bar, compass, ...)	Windows
Tadpole	Support visual edition	Overlays support	View	Vectors (linear or circular)	Linux
Rose diagram	Support template (XML file format)	Variable space tracing	Async loading of reservoir data is supported	Multiview rendering with synchronization	OSX
Image	Data Formats	Clipping	Real-time filtering with multiple filters support	Offscreen rendering	Supported Java Version
Seismic image (requires seismic module)	LAS	Data Processing	Data Processing	Customizable shader API for custom nodes	Java 8
Seismic Wave image (requires seismic module)	DLIS	Interpolation (linear, quadratic, step)	API for custom data processing	Transparency with depth peeling	jvm Java 11
Custom/3rd-party visuals	OSD (Oklahoma Seismic Data) well log standard reader	Normalization (maximum, average, RMS, specific limits)		Triangulated textured surface with isoline rendering for contouring	Maven build and deploy
	Sample Application	Taper filter		Triangulated textured surface with normal smoothing	OpenGL Pipeline
	Demo of a simple correlation viewer	Automatic gain control		QuadMesh surface render node	Features
	Demo of a cross-section viewer (multiple wells on top of a seismic section)	API for custom data processing		Import/ Export	Rendering delegate for high performance rendering
	Misc	Data Formats		X3D format	Rendering of JSeismic shapes
	Data filtering (smoothing, interpolation) available	Local SEG-Y reader		jcarnac3d shapes reimport	Rendering of JWellLog shapes
	Curve value tooltip	Robust API to implement custom reader		Load and render a non-jcarnac3d X3D file	Rendering of Wellschematics
		Export		Data Formats	Rendering of JContour shapes
		CGM+		Volumic Rendering of VDS files	
				Bricked data support through VDS and OpenVDS	

Generic Libraries and Widgets (CARNAC Modules)

Base 2D Graphics			Charts
Scene Graph: Graphical Primitives	Interactive Tools	Plot Layout	Types
Line	Cross hair	Compose plot from several views	Area
Polyline	Rubber-band	Multiple axes	Bar
Polygon	Point and area selection	View annotations	Plot box
Rectangle	Shape Editor		Doughnut
Ellipse	Axes and Grids	Export Options	Histogram
Arc	Regular interval	Image	Line
Arrow	Adaptive (depending on current zoom factor)	CGM	Multiple axes line chart
Generic path (bezier)	Logarithmic	SVG	Pie
Spline	Non-uniform transformation	Print and print option dialogue	XY Line chart
Symbol			Polar
Text			Rose
Rich text			Tornado
Image			Scatter
Tiled image			
Groups			

