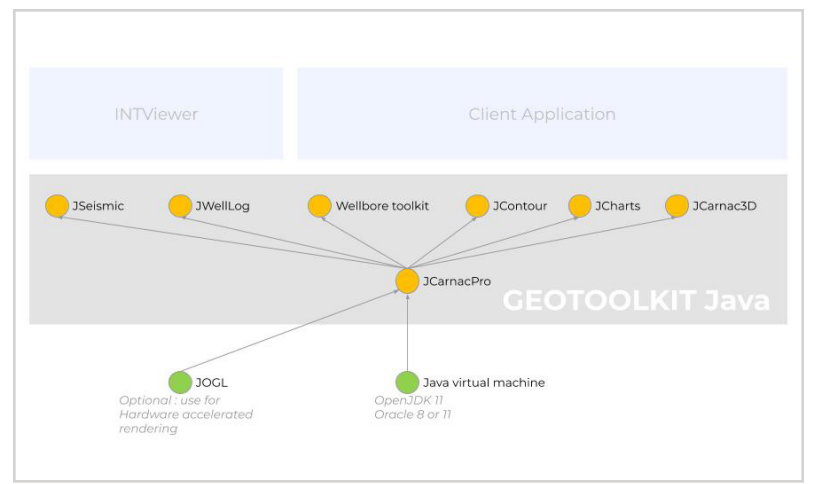


# GeoToolkit Java 3.9

## Features and Architecture Overview



GeoToolkit Architecture

### E&P Libraries and Widgets

WellLog		Seismic	Schematics	3D	Contour
<b>WellLog Visuals</b> Log curve Symbol curve Square log curve Gradient curve Fill between two curves or base line Gradient fill Pattern fill Positive/Negative fill Reflectivity curve Marker (tops) Lithology Label Array log Tad pole Rose diagram Image Seismic image (requires seismic module) Seismic Wave image (requires seismic module) Custom/3rd-party visuals	<b>Headers</b> Curve Fill Lithology histogram Track Collapsed Custom/3rd-party header  <b>View</b> View to visualize one or several tracks Vertical or horizontal view Supported deviated tracks Support of interactive tools Time or depth based data Customizable track position (suitable for multi-well correlation) Support visual edition Support template (XML file format)  <b>Data Formats</b> LAS DLIS OSD (Oklahoma Seismic Data) well log standard reader  <b>Sample Application</b> Demo of a simple correlation viewer Demo of a cross-section viewer (multiple wells on top of a seismic section)  <b>Misc</b> Data filtering (smoothing, interpolation) available Curve value tooltip	<b>View</b> Seismic widget Seismic widget with trace header table Multiple trace header axes Support multiple seismic in same view (can be used for side by side comparison)  <b>Display Features</b> Wiggles Positive/Negative fill Variable density with custom color map Trace headers Decimation and clipping Vertical or horizontal view Overlays support Variable space tracing Clipping  <b>Data Processing</b> Interpolation (linear, quadratic, step) Normalization (maximum, average, RMS, specific limits) Taper filter Automatic gain control API for custom data processing  <b>Data Formats</b> Local SEG-Y reader Robust API to implement custom reader  <b>Export</b> CGM+	<b>Display Features</b> Linear or compressed Vertical or deviated Labeling and annotations Lithology in schematic Multiple axis (e.g.: TVD & MD) Options to integrate with your own schematics elements library (SVG)  <b>Reservoir</b> <b>Features</b> IJK Reservoir rendering support Properties, multi properties, and 4D properties support Unstructured Reservoir rendering support  <b>View</b> Async loading of reservoir data is supported Real-time Filtering with multiple filters support Real-time Filtering with multiple filters support  <b>Data Processing</b> API for custom data processing	<b>Display Features</b> Grid Point set with multiple attributes Triangulated surfaces with attribute Polyline with attribute Graph with node attributes Simple shapes (cube, sphere, cylinder, ...) Text Animations Picking support for picked value Split view Charts (pie, bar, histogram) Button anchored with 3D space Utility nodes (progress bar, compass, ...) Vectors (linear or circular) Multiview rendering with synchronization Offscreen rendering Customizable shader API for custom nodes Transparency with depth peeling Triangulated textured surface with isoline rendering for contouring Triangulated textured surface with normal smoothing QuadMesh surface render node  <b>Import/ Export</b> X3D format jcarnac3d shapes reimport Load and render a not jcarnac3d x3d file  <b>Data Formats</b> Volumic Rendering of VDS files Bricked Data support through VDS and OpenVDS	<b>Display Features</b> Isolines with labels Isolines smoothing Major-minor isolines intervals Colormap-based fill Faults  <b>Formats</b> Regular rectangular grid Arbitrary triangular grid  <b>Generic</b> <b>Supported Platform</b> Windows Linux OSX  <b>Supported Java Version</b> Java 8 jvm Java 11 Maven build and deploy  <b>OpenGL Pipeline</b> <b>Features</b> Rendering delegate for high performance rendering Rendering of JSeismic shapes Rendering of JWellLog shapes Rendering of Wellschematics Rendering of JContour shapes

### Generic Libraries and Widgets (CARNAC Modules)

Base 2D Graphics			Charts
<b>Scene Graph: Graphical Primitives</b> Line Polyline Polygon Rectangle Ellipse Arc Arrow Generic path (bezier) Spline Symbol Text Rich text Image Tiled image Groups	<b>Interactive Tools</b> Cross hair Rubber-band Point and area selection Shape Editor  <b>Axes and Grids</b> Regular interval Adaptive (depending on current zoom factor) Logarithmic Non-uniform transformation	<b>Plot Layout</b> Compose plot from several views Multiple axes View annotations  <b>Export Options</b> Image CGM SVG Print and print option dialogue	<b>Data Source</b> SVG importer  <b>Misc</b> Color bar Legends Color providers Scrollbars Persistence Units Internationalization/Localization
			<b>Types</b> Area Bar Plot box Doughnut Histogram Line Multiple axes line chart Pie XY Line chart Polar Rose Tornado Scatter

